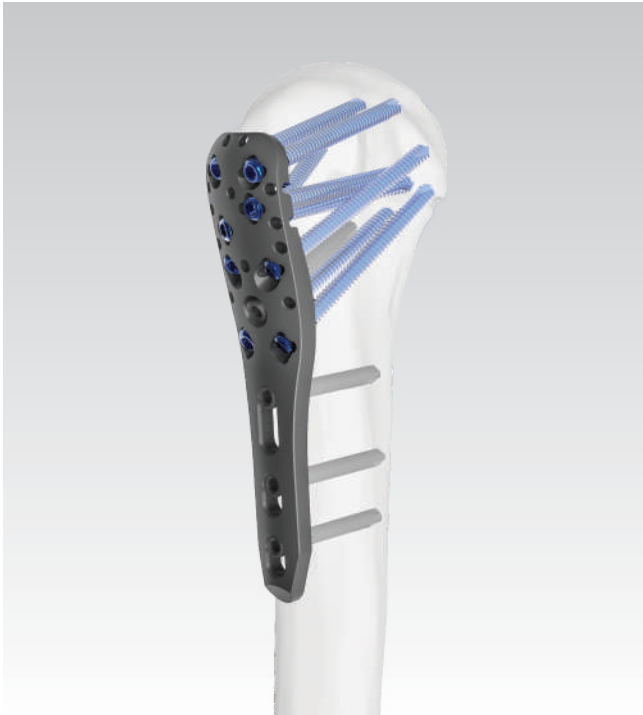


VALP - 3.5 Proximal Humerus Plate



Indication:

- Indicated in multi-fragment fracture of proximal humerus bone and its dislocation.
- Also can be used in fracture fixation in Osteopenic bone.
- Can be used even in Pseudarthroses of proximal humerus.
- Recommended in Osteotomies of the proximal humerus bone.

Feature:

- There are 8 variable angle holes in the plate head region which accommodates 3.5 variable angle locking screws.
- 3.5 mm variable angle screws provide stable fixation, which enhances the secure purchase of the multi-fragment fractures even in osteoporotic bone.
- Variable angle Screw fixation is enabled to optimally hold fracture fragments as per the desire of the surgeon.
- There is one locking central hole at the bottom of the head for the fixation in the calcar region with 3.5 locking and cortical screws..
- Provision of 10 suturing holes in plate head region maintains the adequate fracture reduction.
- 1 elongated combi hole in the shaft region for optimum plate placement on the bone. Combi hole in the shaft region accommodates 3.5 mm locking screws and 3.5 mm cortical screws for compression.
- Plates are available in titanium alloy with 3-5 hole variants and right version.
- There are 2 variable locking holes at the bottom of the head region which provides adaptability to position calcar region as per desire of the surgeon.



VALP-3.5 Proximal Humerus Plate

PT369.03 PT369.05
 | 3 Holes | 5 Holes



ø 3.5 Proximal Humerus Plate

ST213.12 - L 12mm	ST213.42 - L 42mm
ST213.14 - L 14mm	ST213.44 - L 44mm
ST213.16 - L 16mm	ST213.46 - L 46mm
ST213.18 - L 18mm	ST213.48 - L 48mm
ST213.20 - L 20mm	ST213.50 - L 50mm
ST213.22 - L 22mm	ST213.55 - L 55mm
ST213.24 - L 24mm	ST213.60 - L 60mm
ST213.26 - L 26mm	ST213.65 - L 65mm
ST213.28 - L 28mm	ST213.70 - L 70mm
ST213.30 - L 30mm	ST213.75 - L 75mm
ST213.32 - L 32mm	ST213.80 - L 80mm
ST213.34 - L 34mm	ST213.85 - L 85mm
ST213.36 - L 36mm	ST213.90 - L 90mm
ST213.38 - L 38mm	ST213.95 - L 95mm
ST213.40 - L 40mm	ST213.100 - L 100mm

